

Lecture 8

QR factorization

- Read 3.4.3 and 5.6.1 of the text.
- **Definition 3.1** A matrix $A \in \mathbb{R}_{m \times n}$ with $m \geq n$ admits a QR factorization if there exists an orthogonal matrix $Q \in \mathbb{R}_{m \times m}$ and an upper trapezoidal matrix $R \in \mathbb{R}_{m \times n}$ with zero rows from the $(n + 1)$ -st row on such that

$$A = QR.$$

This factorization can be constructed by three methods:

1. Gram-Schmidt
 2. Householder
 3. Givens
- **Property 3.3** (Reduced QR) Suppose the rank of $A \in \mathbb{R}_{m \times n}$ is n for which $A = QR$ is known. Then

$$A = \tilde{Q}\tilde{R}$$

where \tilde{Q} and \tilde{R} are submatrices of Q and R given respectively by

$$\tilde{Q} = Q(1 : m, 1 : n), \quad \tilde{R} = R(1 : n, 1 : n).$$

Moreover \tilde{Q} has orthonormal columns and \tilde{R} is upper triangular and coincides with the Cholesky factor H of the positive definite matrix $A^T A$, that is, $A^T A = \tilde{R}^T \tilde{R}$.

- **Gram-Schmidt:**

Let $A = [a_1|a_2|\cdots|a_n] \in \mathbb{R}_{m \times n}$ where the columns are linearly independent. Set

$$\tilde{q}_1 = a_1/\|a_1\|_2$$

and for $k = 1, \dots, n - 1,$

$$q_{k+1} = a_{k+1} - \sum_{j=1}^k (\tilde{q}_j^T a_{k+1}) \tilde{q}_j \quad (1)$$

and set

$$\tilde{q}_{k+1} = q_{k+1}/\|q_{k+1}\|_2.$$

To recover \tilde{Q} and \tilde{R} , rewrite (1) as

$$a_{k+1} = \|q_{k+1}\|_2 \tilde{q}_{k+1} + \sum_{j=1}^k (\tilde{q}_j^T a_{k+1}) \tilde{q}_j$$

So

$$\tilde{Q} = [\tilde{q}_1|\tilde{q}_2|\cdots|\tilde{q}_n]$$

and $\tilde{R} \in \mathbb{R}_{n \times n}$ is upper triangular where

$$\tilde{r}_{j,k+1} = \tilde{q}_j^T a_{k+1}, \quad j = 1, \dots, k,$$

and

$$\tilde{r}_{k+1,k+1} = \|q_{k+1}\|_2, \quad \tilde{r}_{11} = \|a_1\|_2$$

- Gram-Schmidt as **Triangular Orthogonalization**

The above algorithm means after all the steps, we get a product of triangular matrices

$$AR_1R_2\cdots R_n = \tilde{Q}$$

Set $\tilde{R} = (R_1R_2\cdots R_n)^{-1}.$

- Disadvantage of (classical) Gram-Schmidt:

Sensitive to rounding error (orthogonality of the computed vectors can be lost quickly or may even be completely lost)
 → modified Gram-Schmidt.

Example:

$$A = \begin{bmatrix} 1 + \epsilon & 1 & 1 \\ 1 & 1 + \epsilon & 1 \\ 1 & 1 & 1 + \epsilon \end{bmatrix}$$

with very small ϵ such that $3 + 2\epsilon$ will be computed accurately but $3 + 2\epsilon + \epsilon^2$ will be computed as $3 + 2\epsilon$. Then

$$Q \approx \begin{bmatrix} \frac{1+\epsilon}{\sqrt{3+2\epsilon}} & \frac{-1}{\sqrt{2}} & \frac{-1}{\sqrt{2}} \\ \frac{1}{\sqrt{3+2\epsilon}} & \frac{1}{\sqrt{2}} & 0 \\ \frac{1}{\sqrt{3+2\epsilon}} & 0 & \frac{1}{\sqrt{2}} \end{bmatrix}$$

and $\cos \theta_{12} = \cos \theta_{13} \approx \pi/2$ but $\cos \theta_{23} \approx \pi/3$.

- **Modified Gram-Schmidt**

The $k + 1$ st step (1) of CGS is replaced by a number of steps

$$\begin{aligned} a_{k+1}^{(1)} &= a_{k+1} - (\tilde{q}_1^T a_{k+1}) \tilde{a}_1 \\ a_{k+1}^{(i+1)} &= a_{k+1}^{(i)} - (\tilde{q}_{i+1}^T a_{k+1}^{(i)}) \tilde{q}_{i+1}, \quad i = 1, \dots, k-1. \end{aligned}$$

Theoretically

$$a_{k+1}^{(k)} = q_{k+1}.$$

- flop count is about mn^2 for CGS, $2mn^2$ for MGS.
- From a numerical point of view, both these CGS and MGS may produce a set of vectors which is far from orthogonal and sometimes the orthogonality can be lost completely.

Loss of orthogonality:

$$\begin{aligned} \|I - \hat{Q}^T \hat{Q}\| &\propto K(A)u && \text{(for MGS)} \\ \|I - \tilde{Q}^T \tilde{Q}\| &\propto K^2(A)u && \text{(for CGS)} \end{aligned}$$

provided that the matrix $A^T A$ is numerically nonsingular

- For a numerically nonsingular matrix A the loss of orthogonality in MGS occurs in a predictable way and it can be bounded by a term proportional to the condition number $K(A)$ and to the roundoff unit u . Therefore, the loss of orthogonality of computed vectors is close to roundoff unit level only for well-conditioned matrices, while for ill-conditioned matrices it can be much larger leading to complete loss (the loss of linear independence) for numerically singular or rank-deficient problems.
- MGS method can be used to solve least squares problems and that the algorithm is backward-stable.
- CGS resurfaces in some recent articles, especially regarding its usefulness because it takes advantage of BLAS2. Practically a better candidate for parallel implementation than MGS.

- mod_grams (Modified Gram-Schmidt method)

```

0001 function [Q,R] = mod_grams(A)
0002 [m,n]=size(A);
0003 Q=zeros(m,n); Q(1:m,1) = A(1:m,1); R=zeros(n); R(1,1)=1;
0004 for k = 1:n
0005     R(k,k) = norm (A(1:m,k)); Q(1:m,k) = A(1:m,k)/R(k,k);
0006     for j=k+1:n
0007         R (k,j) = Q (1:m,k)' * A(1:m,j);
0008         A (1:m,j) = A (1:m,j) - Q(1:m,k)*R(k,j);
0009     end
0010 end

```

- Impossible to overwrite QR factorization on A . The matrix \tilde{R} is overwritten on A and \tilde{Q} is stored separately.
- Compare CGS and MGS for the vectors $a_1 = (1, \epsilon, 0, 0)^T$, $a_2 = (1, 0, \epsilon, 0)^T$, $a_3 = (1, 0, 0, \epsilon)^T$, where ϵ is so small $1 + \epsilon^2 \approx 1$.

Householder reflections and Givens rotations

Householder QR

- Householder QR = Orthogonal triangularization

$$\begin{bmatrix} \times & \times & \times \\ \times & \times & \times \\ \times & \times & \times \\ \times & \times & \times \\ \times & \times & \times \end{bmatrix} \xrightarrow{P_{(1)}} \begin{bmatrix} \mathbf{x} & \mathbf{x} & \mathbf{x} \\ 0 & \mathbf{x} & \mathbf{x} \\ 0 & \mathbf{x} & \mathbf{x} \\ 0 & \mathbf{x} & \mathbf{x} \\ 0 & \mathbf{x} & \mathbf{x} \end{bmatrix} \xrightarrow{P_{(2)}} \begin{bmatrix} \times & \times & \times \\ & \mathbf{x} & \mathbf{x} \\ & 0 & \mathbf{x} \\ & 0 & \mathbf{x} \\ & 0 & \mathbf{x} \end{bmatrix} \rightarrow \dots$$

A $P_{(1)}A$ $P_{(2)}P_{(1)}A$

- After all the steps,

$$P_{(n)} \cdots P_{(2)}P_{(1)}A = R \text{ if } m > n$$

and

$$P_{(n-1)} \cdots P_{(2)}P_{(1)}A = R \text{ if } m = n$$

Then

$$Q = (P_{(n)} \cdots P_{(2)}P_{(1)})^{-1} = P_{(1)}^{-1}P_{(2)}^{-1} \cdots P_{(n)}^{-1} = P_{(1)} \cdots P_{(n)} \text{ if } m > n$$

and

$$Q = (P_{(n-1)} \cdots P_{(2)}P_{(1)})^{-1} = P_{(1)}^{-1}P_{(2)}^{-1} \cdots P_{(n-1)}^{-1} = P_{(1)} \cdots P_{(n-1)} \text{ if } m = n$$

since $P_{(i)}^{-1} = P_{(i)}^T = P_{(i)}$ as each $P_{(i)}$ is a Householder reflection matrix.

Householder reflections

- The Householder reflection

$$P = I - 2vv^T / \|v\|_2^2$$

sends x to $y = Px$ which is the reflection of x with respect to the hyperplane $\text{span } v^\perp$: $Pv = -v$, $Pu = u$ whenever $u \perp v$.

- $P^2 = I$, $P^T = P$

- Householder reflection can be used to set to zero a block of components of a given $x \in \mathbb{R}^n$: Set

$$v = x \pm \|x\|_2 e_m$$

where $e_m = (0, \dots, 1, 0, \dots, 0)^T \in \mathbb{R}^n$ in which the 1 appears in the m th component. Then

$$Px = \pm \|x\|_2 e_m$$

- Let $P_{(k)}$ be the form

$$P_{(k)} = \begin{bmatrix} I_{k-1} & 0 \\ 0 & R_{n-k} \end{bmatrix} \in \mathbb{R}_{n \times n}$$

where

$$R_{n-k} x^{(n-k)} = \begin{bmatrix} \|x^{(n-k)}\| \\ 0 \\ \vdots \\ 0 \end{bmatrix} = \|x^{(n-k)}\| e_1^{(n-k)},$$

where $x^{(n-k)} \in \mathbb{R}^{n-k}$ is the vector formed by the last $n-k$ components of x and $e_1^{(n-k)}$ is the first standard unit vector of \mathbb{R}^{n-k} .

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$$R_{n-k} = I_{n-k} - \frac{2w^{(k)}(w^{(k)})^T}{\|w^{(k)}\|_2^2}, \quad w^{(k)} = x^{(n-k)} \pm \|x^{(n-k)}\|_2 e_1^{(n-k)}$$

- $Q = P_{(n)} P_{(n-1)} \cdots P_{(1)}$ if $m > n$ and $Q = P_{(n-1)} \cdots P_{(1)}$ if $m = n$.

- Read p.208-209

Choice of Householder reflection

- It is convenient to choose the minus sign in $w^{(k)} = x^{(n-k)} \pm \|x^{(n-k)}\|_2 e_1^{(n-k)}$ so that $R_{n-k} x^{(n-k)}$ is a positive multiple of $e_1^{(n-k)}$.
- If $x_{k+1} > 0$ where $x^{(n-k)} = (x_{k+1}, \dots, x_n)^T$, in order to avoid numerical cancellations, rationalization is used:

$$w_1^{(k)} = \frac{x_{k+1}^2 - \|x^{(n-k)}\|_2}{x_{k+1} + \|x^{(n-k)}\|_2} = \frac{-\sum_{j=k+2}^n x_j^2}{x_{k+1} + \|x^{(n-k)}\|_2}$$

- Program 32 vhouse: Construction of the Householder vector

```
0001 function [v,beta]=vhouse(x)
0002 n=length(x);
0003 x=x/norm(x);
0004 s=x(2:n)'*x(2:n);
0005 v=[1; x(2:n)];
0006 if (s==0), beta=0;
0007 else
0008     mu=sqrt(x(1)^2+s);
0009     if (x(1) <= 0)
0010         v(1)=x(1)-mu;
0011     else
0012         v(1)=-s/(x(1)+mu);
0013     end
0014     beta=2*v(1)^2/(s+v(1)^2);
0015     v=v/v(1);
0016 end
0017 return
```

- Read p.216-217

Givens rotations

- Alternative to Householder reflections
- A Givens rotation is simply a rotation

$$R(\theta) = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}$$

rotates $x \in \mathbb{R}^2$ by θ .

- We can choose $\theta \in \mathbb{R}$ so that

$$\begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix} \begin{bmatrix} x_i \\ x_j \end{bmatrix} = \begin{bmatrix} \sqrt{x_i^2 + x_j^2} \\ 0 \end{bmatrix},$$

$$\cos \theta = \frac{x_i}{\sqrt{x_i^2 + x_j^2}}, \quad \sin \theta = \frac{-x_j}{\sqrt{x_i^2 + x_j^2}}.$$

- Read p.209-230

Givens QR

- Zero things bottom-up and left-right.

$$\begin{array}{ccc} \begin{bmatrix} \times & \times & \times \\ \times & \times & \times \\ \times & \times & \times \\ \times & \times & \times \end{bmatrix} & \xrightarrow{(3,4)} & \begin{bmatrix} \times & \times & \times \\ \times & \times & \times \\ \mathbf{x} & \mathbf{x} & \mathbf{x} \\ 0 & \mathbf{x} & \mathbf{x} \end{bmatrix} & \xrightarrow{(2,3)} & \begin{bmatrix} \times & \times & \times \\ \mathbf{x} & \mathbf{x} & \mathbf{x} \\ 0 & \mathbf{x} & \mathbf{x} \\ \times & \times & \times \end{bmatrix} & \xrightarrow{(1,2)} \\ \begin{bmatrix} \mathbf{x} & \mathbf{x} & \mathbf{x} \\ 0 & \mathbf{x} & \mathbf{x} \\ \times & \times & \times \\ \times & \times & \times \end{bmatrix} & \xrightarrow{(3,4)} & \begin{bmatrix} \times & \times & \times \\ \times & \times & \times \\ \mathbf{x} & \mathbf{x} & \mathbf{x} \\ 0 & \mathbf{x} & \mathbf{x} \end{bmatrix} & \xrightarrow{(2,3)} & \begin{bmatrix} \times & \times & \times \\ \mathbf{x} & \mathbf{x} & \mathbf{x} \\ 0 & \mathbf{x} & \mathbf{x} \\ \times & \times & \times \end{bmatrix} & \xrightarrow{(3,4)} R \end{array}$$

- flop count $3nm^2 - m^3$ (about 50% more than Householder QR)

Stability

- $A \mapsto QA$ where Q is Householder reflection or Givens rotation:

$$fl(QA) = Q(A + \delta A)$$

where $\|\delta A\|/\|A\|_2$ is tiny. Thus the computation of QA is normwise backward stable.

- MATLAB's command $[Q,R]=qr(A,0)$ which uses Householder reflections.
- Read p.213